

IRISH Dodgeball

Primary School Dodgeball

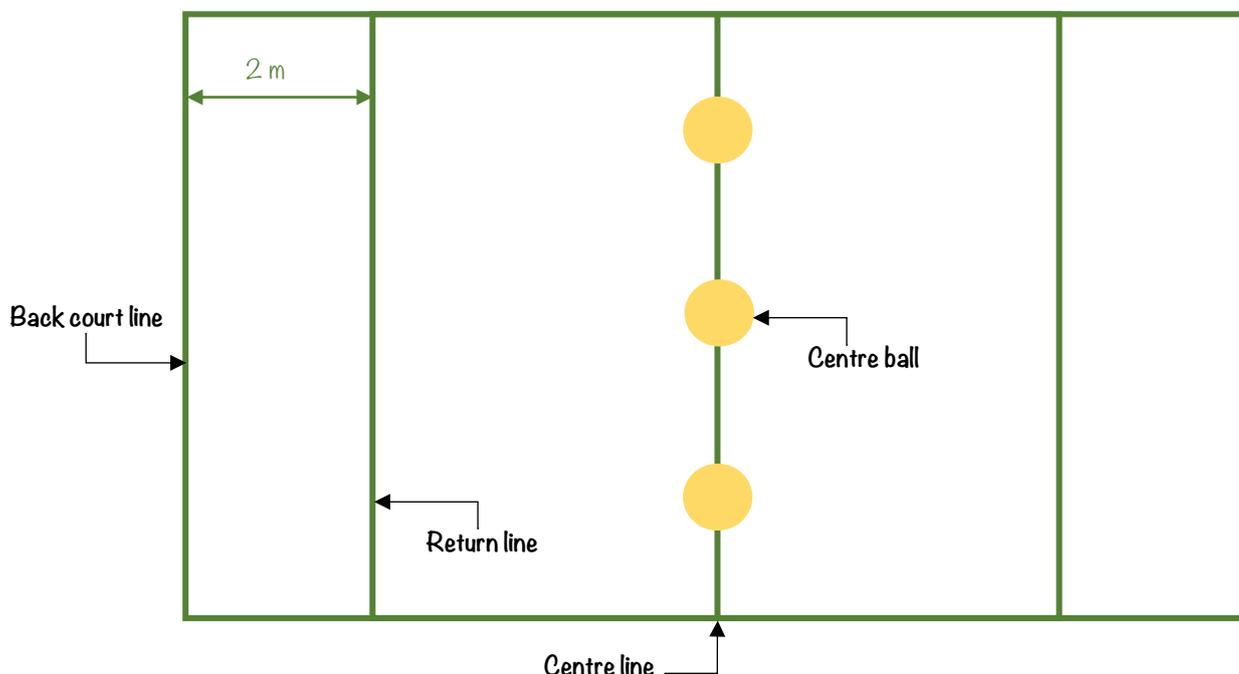
Junior Rules

Players: 6 players on a team, 10 players maximum in a squad.

Set length: 2 minutes

Match length: 2 halves of 3 sets (6 sets in total)

Court size: 14m x 8m will be the IDBA competition court size. If the sports hall being used is smaller than 13m x 6m the back wall can serve as a court line.



How to win a set: Eliminate all opposing players, or have more players remaining on your side at the end of a set.

Points:

2 points for a set won

1 point for a set drawn

0 points for a set lost

Ball size: 6" foam ball

Start of play: 3 balls are placed along the centre line of the court. The ball on the team's left is their designated ball, the centre ball is the only contested ball. A ball is not live until it is passed back beyond the return line. Players line up behind the back court line until play is started and the run off begins, then all players take their place on the court.

Hits: Any player struck with a live ball from an opposing player will be called out. A ball is no longer live, and does not result in any player being called out, if it hits any other surface before hitting a player. Face shots do not count unless a player purposely moves his/her face to avoid being hit on any other part of the body. If a face shot appears to have been deliberately performed, the player who threw the ball may be called out. This decision will be at the referee's discretion.

Catches: Any catch on a live ball will be valid. The player who threw the caught ball will be called out and the catching team will gain the player who was called out first (if that team has any eliminated players).

Blocking: Players are able to use a ball in their possession to block an incoming ball. If the ball they are holding is knocked from their possession after being struck by another ball, they will be called out.

Lines: Players are encouraged to stay inside the court markings but are not necessarily called out for stepping over the side/back lines, unless the player is intentionally stepping out from the court to avoid balls. Players may leave the court to collect balls by putting their hand up. Players must return to the court from behind the back line.

Stalling: Players should not intentionally stall the game. Once a team has possession of 2 or more balls, they should look to make an attempt to throw. When the referee calls 'play ball' the team that possess the majority of the balls need to throw within 5 seconds. The team can keep one ball after 'play ball' is called, but must throw the rest. If the team do not throw within 5 seconds the ball holders will be called out.